Game Design Document

Fill up the following document

1. Write the title of your project.

Kill The Monster

1. What is the goal of the game?

We have to go forward and kill all the monsters on the way without wasting much bullets

1. Write a brief story of your game.

In this game, we will have a boy who have gun in his hands and by press right arrow key He will move forward and on the way he will get monsters and he have to shoot them. Then again go forward, and the monsters on the screen will also come to boy slowly and if he will touch him then the boys gets his one life over and he will have total of three lifes and if his all three lifes get over then the game will get over and he will have limites stamina as well. If he will move forward his stamina get over slowly. And he will have some water on the way to drinks which helps him to boost his stamina. And he will have limited Bullet. So, he should not waste much bullets and if he will loose all the bullets the game will get over

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | The Boy | He can shoot the monster |
| 2 | Gun | The boy can shoot the monsters with the gun |
| 3 | Bullets | The bullets are used with gun to shoot the monster |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Monsters | Monsters can come and touch the boys to to decrease the life |
| 2 | Lifes | Life can be decreased when the monster touches the boy |
| 3 | Points | Points are counted when boys kills the monster |
| 4 | Stamina | When the boy go forward the stamina of the boy will be decreased |
| 5 | Water | Boy will get water on his way to boost his stamina |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

By adding some extra things like lifes water stamina etc.